Community Values for "Anytime" Learning Using AsULearn



Consider your **learning persona**—*Who do you want to show up as online?* Be curious, respectful, and professional in your language choices and digital interactions with your instructor and classmates.



Plan your weekly work flow or learning rhythm and **dedicate yourself** to it. Strive to self-regulate and motivate. If you get behind on work or stuck on an assignment, that's okay! Email your instructor and communicate your status.



Promptly **read all course communications**, emails, and other announcements.



Promptly **access course materials**, including readings, assignment descriptions, forums, and other resources.



Stay connected— check AsULearn consistently throughout the week, including course communication from your instructor or conversation posts from classmates.



Complete, post, submit class work on time, including discussion posts, assignments, projects and other course activities. If you miss a deadline or know that you'll need to post late, then email your instructor. Communicate your status.



Show interest in your assignments, activities, and discussions by internalizing course ideas and materials and crafting work that reflects both summary and synthesis. Proof read your writing and strive to be informed, clear, and concise, in your contributions.



Demonstrate dedication to classmates by showing appreciation for their perspectives, incorporating their ideas, asking thoughtful questions, and extending the discussion with attention to larger course topics and ideas.



Communicate with your instructor and classmates consistently. Email in advance if you are going to post or submit a discussion or assignment late. Strive for even engagement throughout the week, rather than lump postings.



Ultimately **we are all learners together** and these values are shared in the spirit of creating a meaningful, gracious, and caring learning environment. Feel free to share other values that are important for your optimal learning.